

Nick Waltz Presents,

# All About Pixar: Pixar and Me

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## Introduction

Hi there again reader! And just like the title says, I'm going to be talking all about Pixar, the place I work at as a Lead Storyboard Artist and animator. It's also the place I visited once as a kid to conduct an interview. I think it was for some sort of project beginning with the letter i... Anyways, i'm about to give you a tour of one of the most recognised and well-respected animation studios in the world. Ladies and gentleman, i present to you, PIXAR ANIMATION STUDIOS! (note: I won't be able to show you images of all the Pixar places and areas since some are confidential.)

## Pixar's Outdoor region.

The first area at Pixar I want to mention, is the miniature park that takes up most of the land Pixar owns. The Park consists of large grassy areas, where one soccer field is reserved,

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a outdoor platform stage, for meetings outside, and a flattened hill, where on top of the hill is a long rectangular outdoor table with chairs and a swing, surrounded by trees.

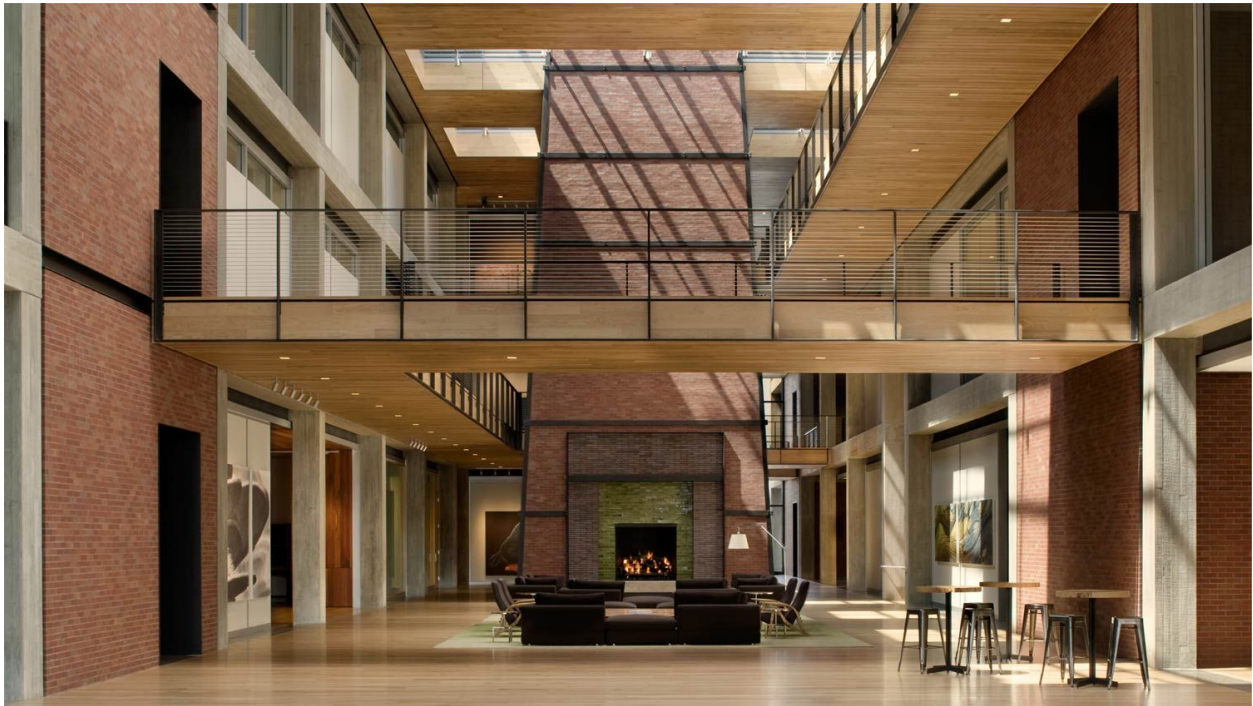


The next area I want to talk about is the recreational site. It's located somewhere in the corner of the land Pixar owns. It's kinda similar to the recreational site at Google HQ. A outdoor pool, ping-pong tables, etc. But I want to talk about the small building located there. It doesn't have a name, but the building is a long, short, brick building, and inside is a studio filled with Pixar trainees, where they take lessons on animating. Only people who work at Pixar are allowed to look inside. There are a LOT of places at Pixar that are exclusive to only the Pixar Staff.



## **The Brooklyn and Steve Jobs Buildings.**

What I mean by “The Insides of Pixar,” I mean the interior design and looks in each building at Pixar and what goes on there. There’s a lot to be said, so I’ll go over the main points. The Brooklyn building is where Pixar creates and develops the next Pixar movie idea. The people positioned there are Storyboard artists, (where I work most of the time) and people who develop the script/outline, along with promoting the movie, as in spreading/sharing the movie with the public. It’s nicknamed the Brooklyn building, since the areas in the building are named after actual streets in Brooklyn. The consists of informal lounges, a theater, a cafe, roof garden, etc. building fosters a sense of community. The building’s purpose is to create freedom to individuals and creative teams, so the workspace can meet their needs, and that people could engage with each other.

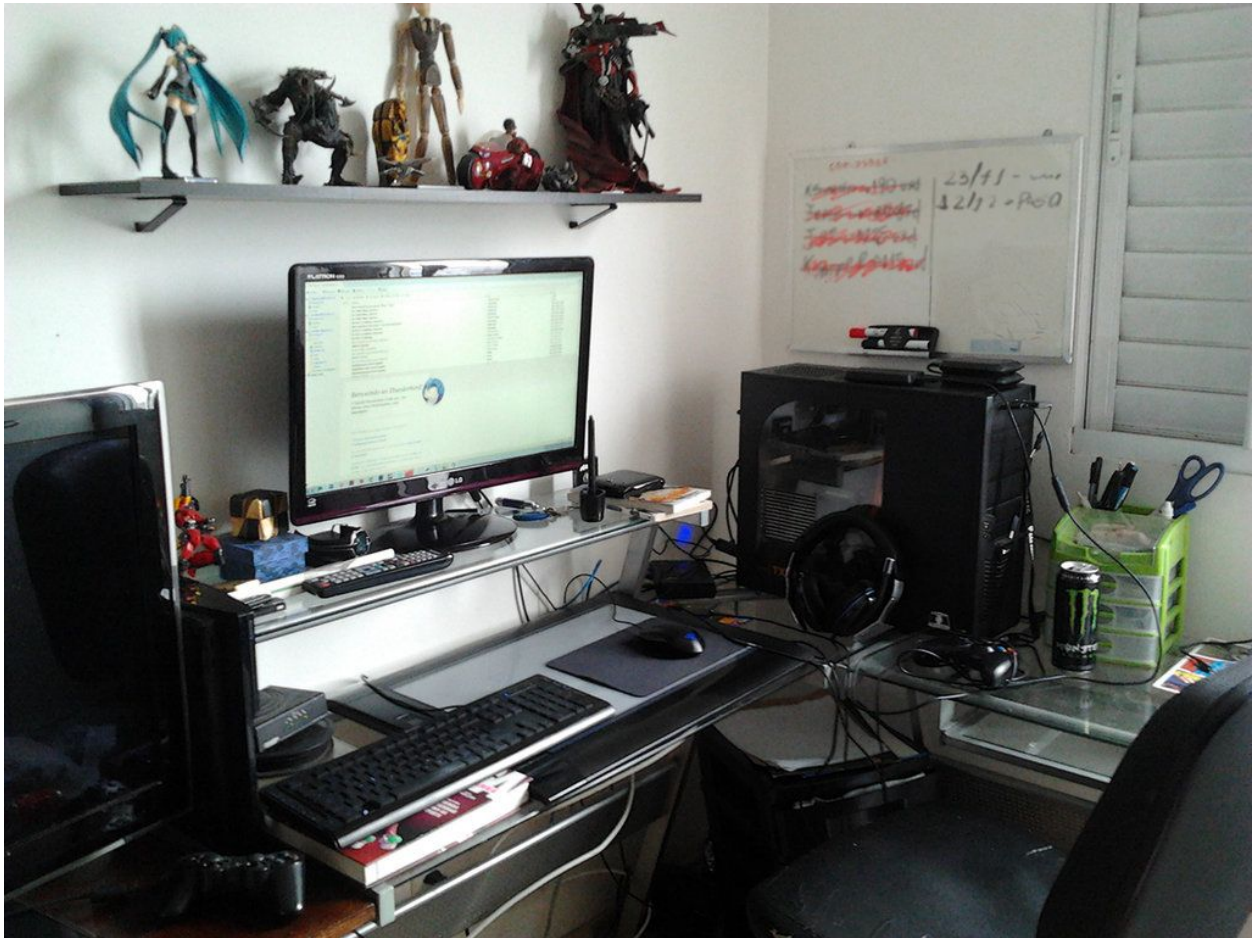


The Steve Jobs building basically like the Brooklyn building which has common gathering spaces but with a gift shop , but the stuff on the second floor is where it's really at. I'm not allowed to share any photos though since Pixar doesn't want leak any secrets, so i'll just tell you. The second floor is basically a gallery of art based on the latest movie which consist of the original ideas for the movie, like sketches, sculptures, paintings, etc, that are framed and put on display.



### **An Animator's Workplace at Pixar.**

Every animator's workplace is also located at the Steve Jobs building on the second floor. Every person's office is similarly cubed shaped. I'd say around 5 yards wide, and 10 feet tall. Also animators are allowed to decorate their office and make it their second home. Here's a picture of an average animator's workspace.



Here's a list of some things an animator's workplace should consist of:

- Wide desk that includes drawers.
- Desktop computer.
- Calender of work hours and deadlines.
- Shelves of books on animation for reference.
- Drawing tablet.
- Digital programs for 3D modeling and animating.
- Notepad/Sketchbook
- Pens, pencils, markers, etc.

These are the bare necessities every animator should have. I hope you enjoyed my spiel on Pixar and have a better idea of what Pixar looks like. You should find out yourself too. It's a real treat!

