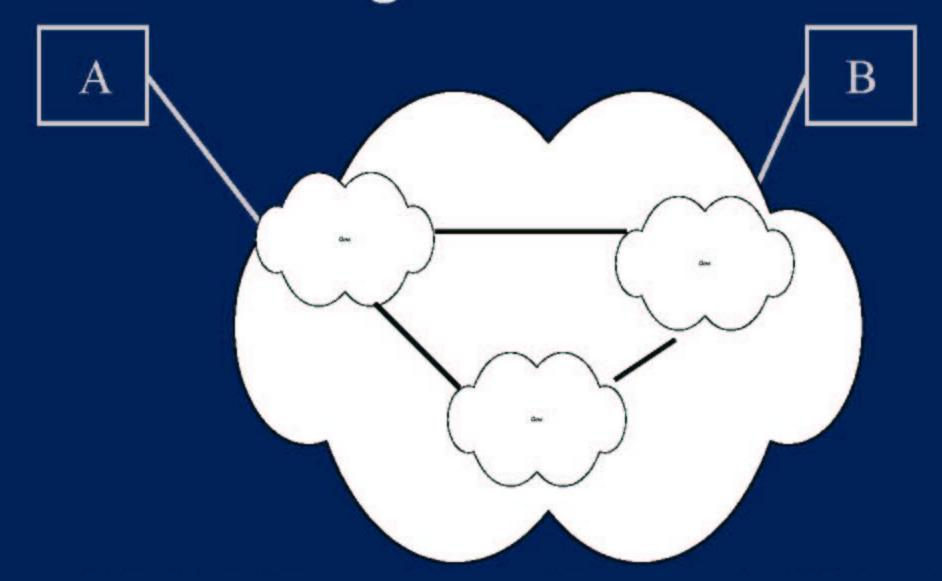
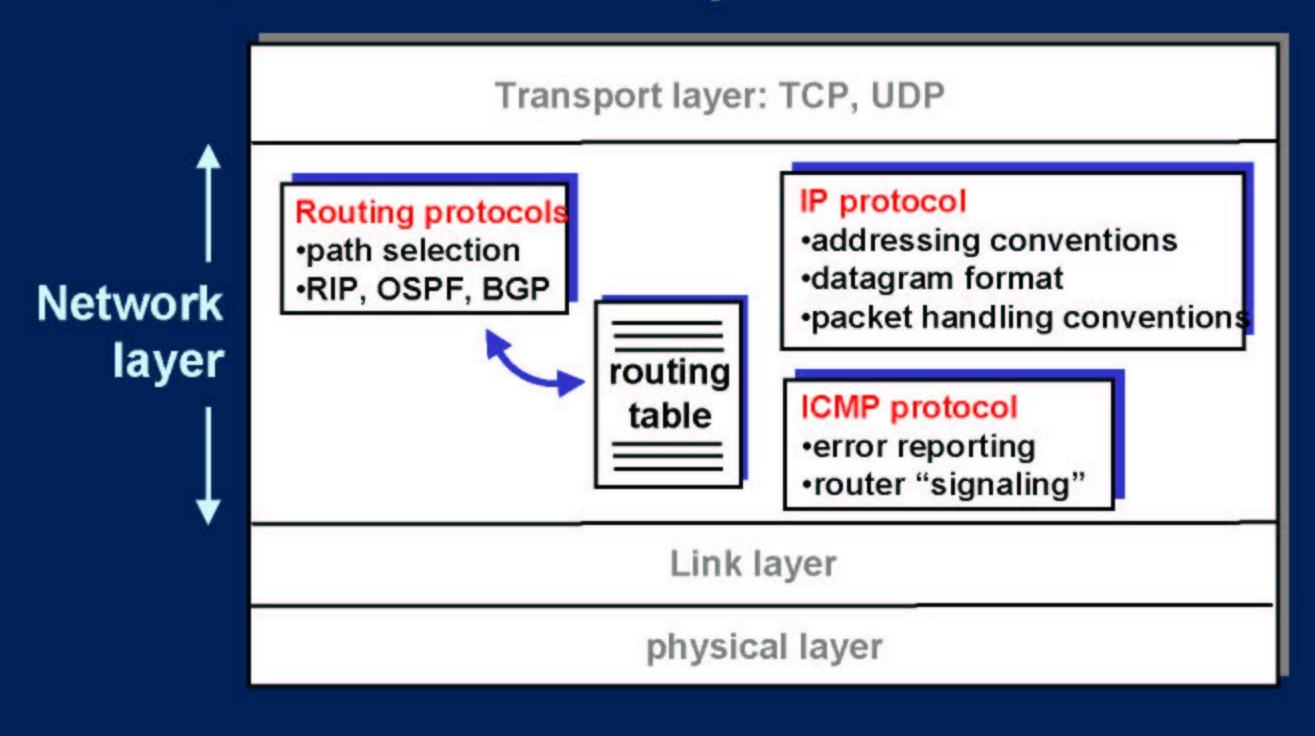
The Internetworking Problem

- Two nodes communicating across a "network of networks"...
 - How to <u>transport</u> packets through this heterogeneous mass?



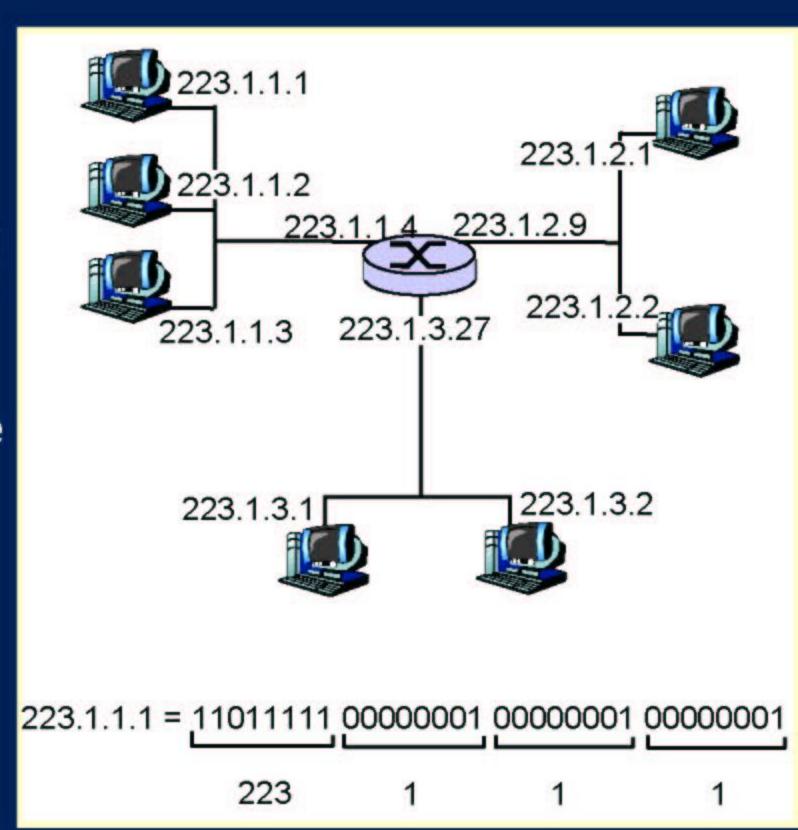
The Internet Network layer

Host, router network layer functions:



IP Addressing: introduction

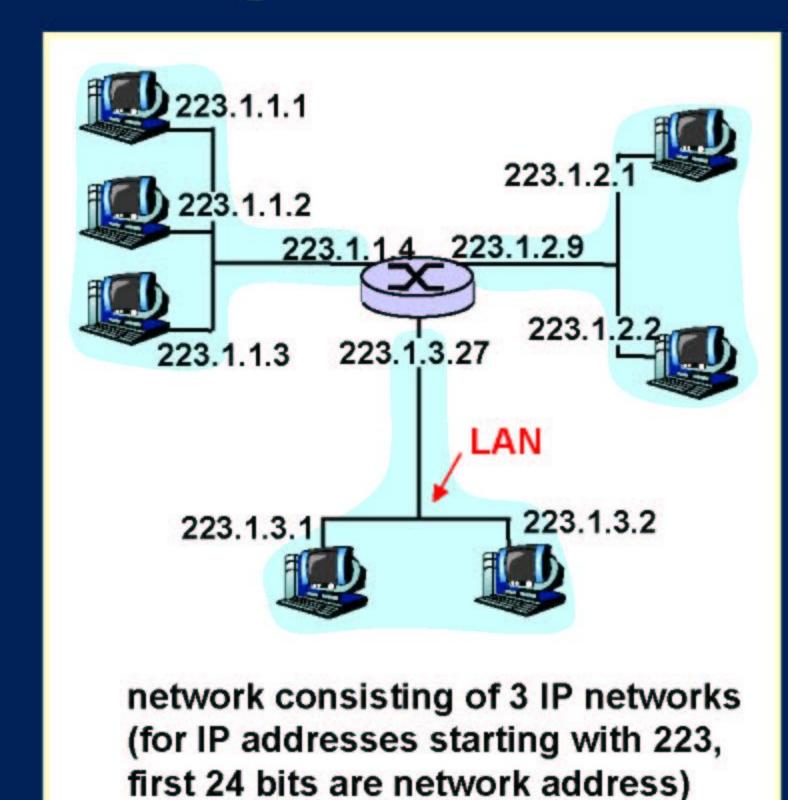
- IP address: 32-bit identifier for host, router interface
- interface: connection between host, router and physical link
 - router's typically have multiple interfaces
 - host may have multiple interfaces
 - IP addresses
 associated with
 interface, not host,
 router



IP Addressing - 1

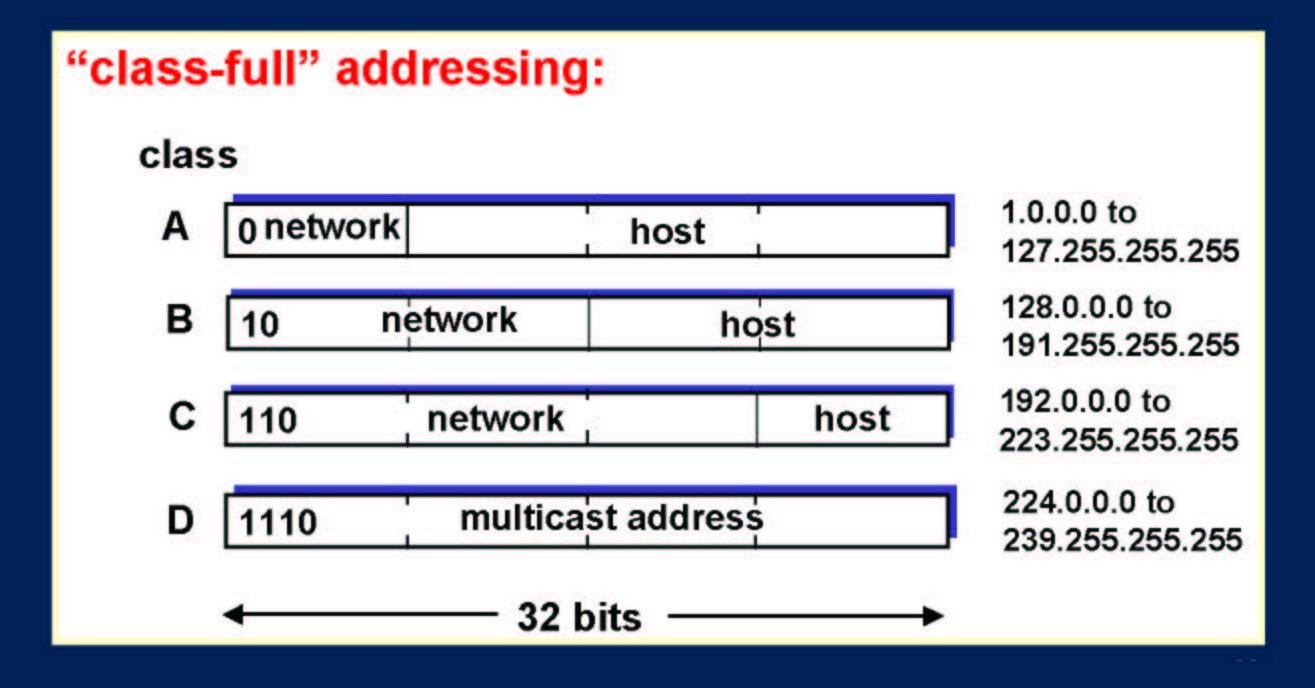
IP address:

- network part (high order bits)
- host part (low order bits)
- What's a network?
 (from IP address perspective)
 - device interfaces with same network part of IP address
 - can physically reach each other without intervening router



IP Addresses

given notion of "network", let's re-examine IP addresses:



Some Special IP Addresses

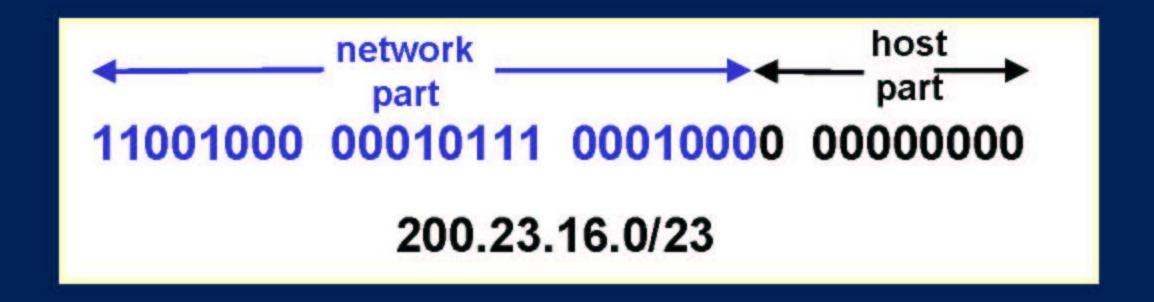
- All-0s ⇒ This computer
- All-1s ⇒ All hosts on this net (limited broadcast: don't forward out of this net)
- All-0 host suffix ⇒ Network Address ('0' means 'this')
- All-1 host suffix ⇒ All hosts on the destination net (directed broadcast).
- 127.*.*.* ⇒ Loopback through IP layer

IP addressing: CIDR - 1

- classful addressing:
 - inefficient use of address space, address space exhaustion
 - e.g., class B net allocated enough addresses for 65K hosts, even if only 2K hosts in that network

IP addressing: CIDR - 2

- CIDR: Classless InterDomain Routing
 - network portion of address of arbitrary length
 - address format: a.b.c.d/x, where x is #
 bits in network portion of address



Subnet Addressing

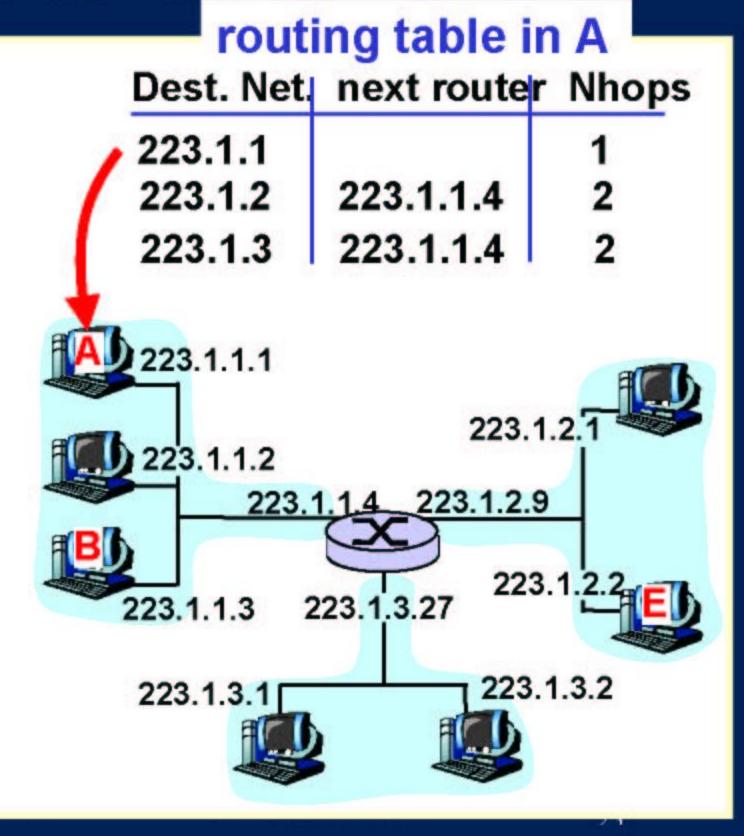
- External routers need to store entries only for the "network ID"
- Internal routers & hosts use subnet mask to identify "subnet ID" and route packets between "subnets" within the "network".
- Eg: Mask: 255.255.255.0 => subnet ID = 8 bits with upto 62 hosts/subnet

Getting a datagram from source to dest. - 1

IP datagram:

misc	source	dest	data
fields	IP addr	IP addr	

datagram remains unchanged, as it travels source to destination addr fields of interest here



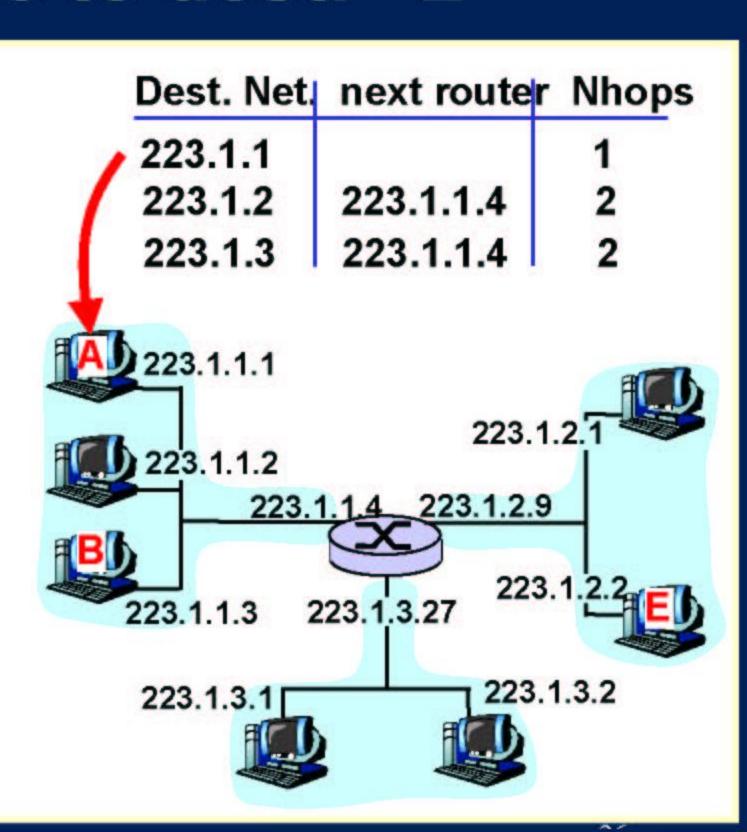
Getting a datagram from source to dest. - 2

misc	222444	222442	doto
fields	223.1.1.1	223.1.1.3	data

Starting at A, given IP datagram addressed to B:

look up net. address of B find B is on same net. as A link layer will send datagram directly to B inside link-layer frame

B and A are directly connected



Getting a datagram from source to dest. - 3

misc fields	223.1.1.1	223.1.2.2	data
----------------	-----------	-----------	------

Starting at A, dest. E:

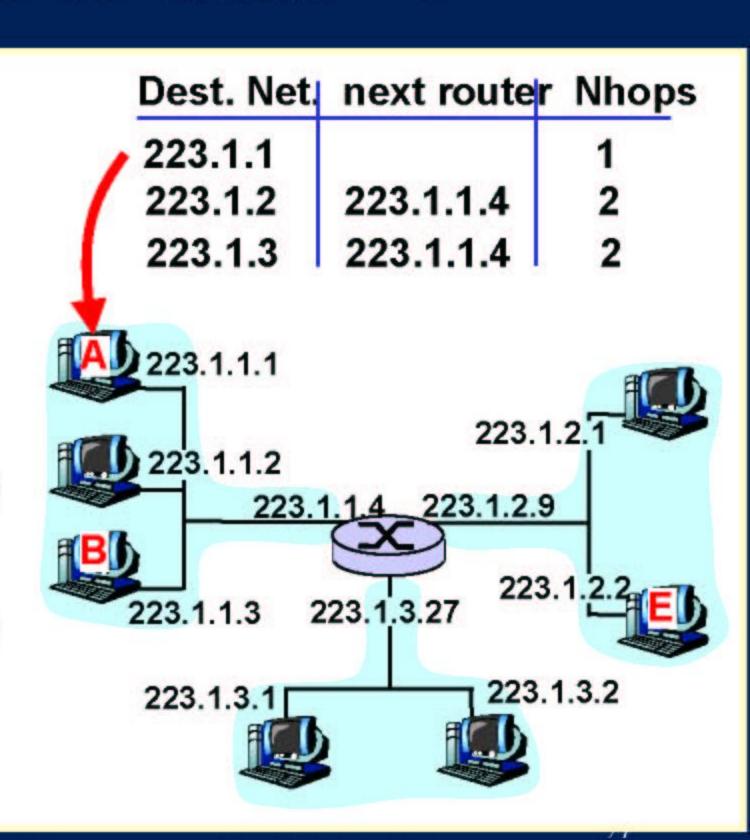
look up network address of E E on different network

A, E not directly attached

routing table: next hop router to E is 223.1.1.4

link layer sends datagram to router 223.1.1.4 inside link-layer frame

datagram arrives at 223.1.1.4 continued.....



Getting a datagram from source to dest. – 4

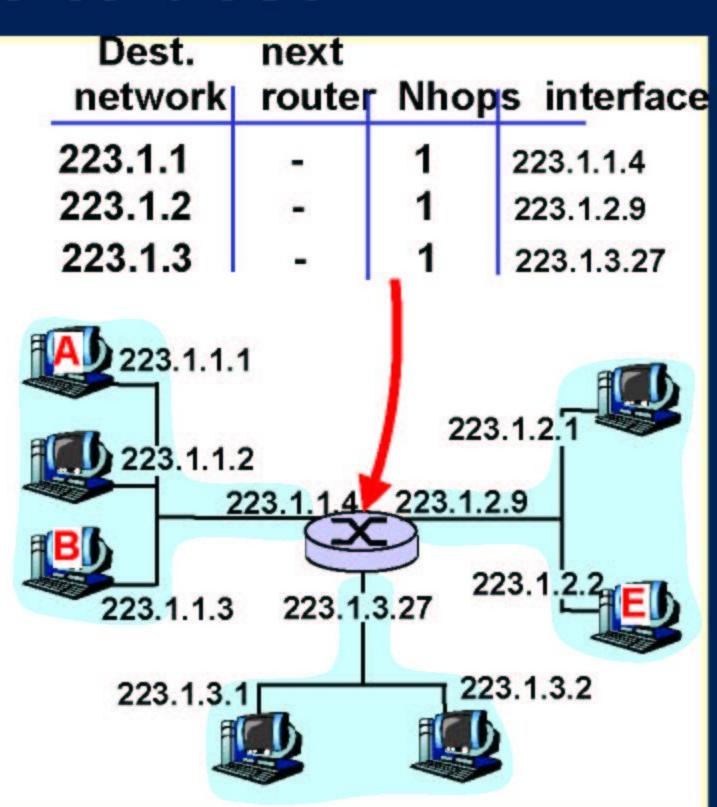
Secretary Control			
misc	223.1.1.1	223.1.2.2	data
lielus			

Arriving at 223.1.4, destined for 223.1.2.2

look up network address of E E on same network as router's interface 223.1.2.9

router, E directly attached

link layer sends datagram to 223.1.2.2 inside link-layer frame via interface 223.1.2.9 datagram arrives at 223.1.2.2!!!

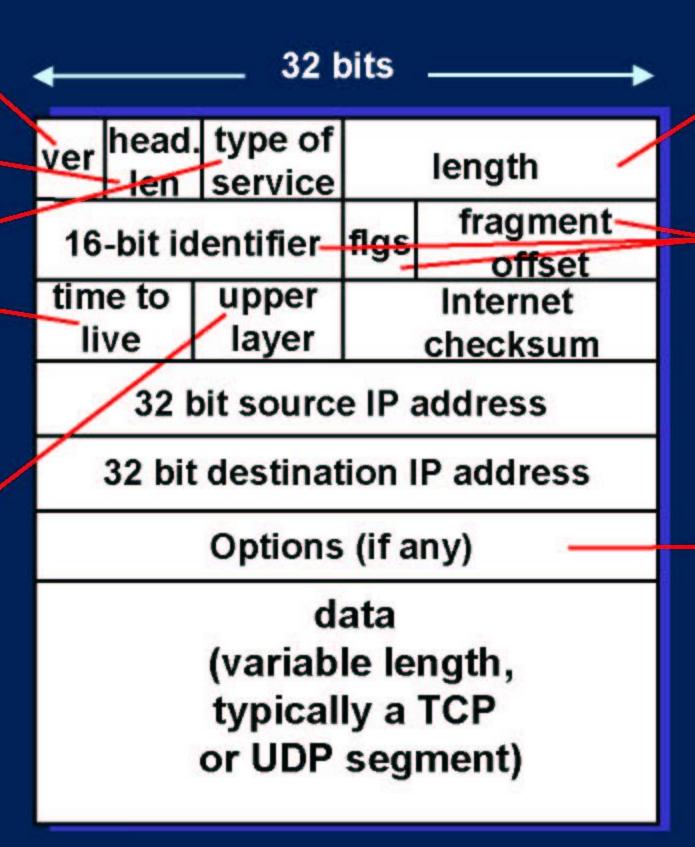


IP datagram format

IP protocol version number header length (bytes) "type" of data

max number remaining hops (decremented at each router)

upper layer protocol to deliver payload to



total datagram length (bytes)

for fragmentation/reassembly

E.g. timestamp, record route taken, pecify list of routers to visit.