

AngularJS Events

AngularJS has its own HTML events directives.

AngularJS Events

You can add AngularJS event listeners to your HTML elements by using one or more of these directives:

- `ng-blur`
- `ng-change`
- `ng-click`
- `ng-copy`
- `ng-cut`
- `ng-dblclick`
- `ng-focus`
- `ng-keydown`
- `ng-keypress`
- `ng-keyup`
- `ng-mousedown`
- `ng-mouseenter`
- `ng-mouseleave`
- `ng-mousemove`
- `ng-mouseover`
- `ng-mouseup`
- `ng-paste`

The event directives allows us to run AngularJS functions at certain user events.

An AngularJS event will not overwrite an HTML event, both events will be executed.

The `ng-click` Directive:-

The `ng-click` directive defines AngularJS code that will be executed when the element is being clicked.

```
<!DOCTYPE html>

<html>

<script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.9/angular.min.js"></script>

<body>

<div ng-app="myApp" ng-controller="myCtrl">

<button ng-click="myFunction()">Click Me!</button>

<p>{{ name }}</p>

</div>

<script>

var app = angular.module('myApp', []);

app.controller('myCtrl', function($scope) {

    $scope.myFunction = function() {

        $scope.name="hello world";

    }

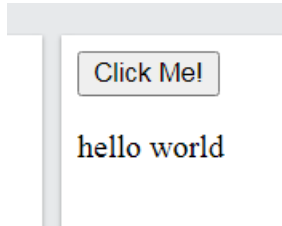
});

</script>
```

```
</body>
```

```
</html>
```

Output:-



The ng-mouseover Directive:-

The `ng-mouseover`

directive defines AngularJS code that will be executed when the element is being clicked.

2) `ng-mouseover` example :-

```
<!DOCTYPE html>
```

```
<html>
```

```
<script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.9/angular.min.js"></script>
```

```
<body>
```

```
<div ng-app="myApp" ng-controller="myCtrl">
```

```
<button ng-mouseover="myFunction()">Click Me!</button>
```

```
<p>{{ name }}</p>
```

```
</div>
```

```
<script>
```

```
var app = angular.module('myApp', []);
```

```
app.controller('myCtrl', function($scope) {
```

```
    $scope.myFunction = function()
```

```
    {
```

```
        $scope.name="hello world";
```

```
    }
```

```
});
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

